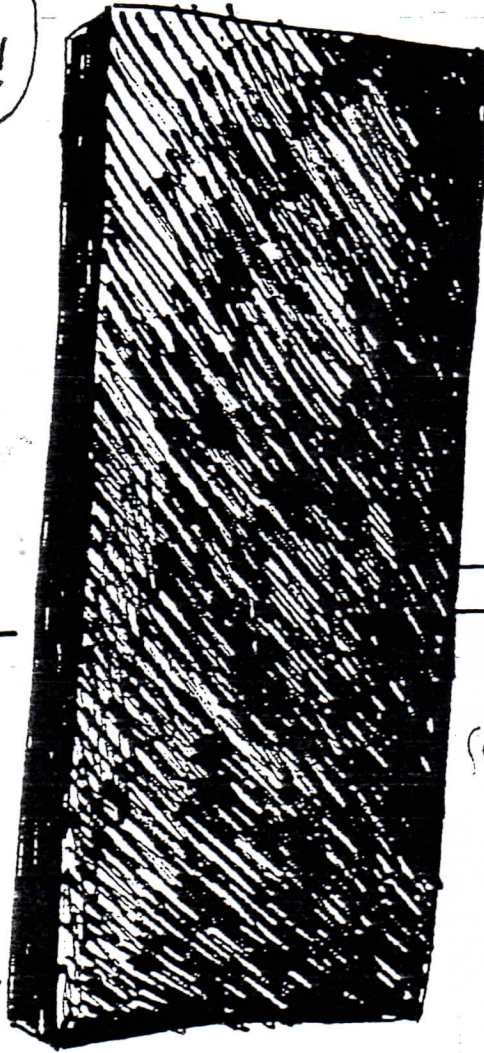


Bizarre 6

RECEPTION

ANOTHER
BLOCK-
BOOKING?!



Alan J Stewart
PO Box 222
World Trade Centre
3005

BIZARRE is the magazine of the 29th Australian Science Fiction Convention, **Danse Macabre**. The copyright to all contents is retained by the authors.

The address for all correspondence relating to **BIZARRE** or to **Danse Macabre** is:

Danse Macabre
PO Box 273
FITZROY 3065

No other address should be used unless explicitly requested by the Committee member concerned. Please indicate on the top of your letter the nature of the contents, e.g. 'for **BIZARRE**', 'Memberships', etc.

Current Membership Rates for the convention are:
Attending (Adult) \$70.00
Attending (Child) \$30.00
Supporting \$15.00
Voting Only \$5.00

An Attending membership entitles the member to all benefits of membership (including the right to attend the Convention, to receive all issues of **BIZARRE** published after the date of acceptance of that membership, and to vote for the Ditmars). A Supporting membership entitles the member to all benefits of membership except for those associated with attending the Convention. Note: **Child** memberships do not include voting rights for Ditmars or site selection. A Supporting membership may be converted to an Attending membership at any time prior to midnight, 31st of March, 1990, or else at the Convention Registration, by payment of the difference between the supporting fee and the then-current attending fee. A Voting Only membership entitles you to vote for the Australian SF Achievement Awards ('Ditmars'). Voting members receive a copy of the Ditmar ballot. A Voting membership cannot be credited against the fee for any other rate of membership.

Thanks for this issue go to James Allen, Terry Dowling, Roy Ferguson, Ian Gunn, Wendy Ratter, Alan Stewart, Roger Weddall.

Editorial

This, probably the final issue of **Bizarre** before the start of **Danse Macabre**, is jam-packed with important information about the convention, so there's no point in my rabbiting on. I hope you've found **Bizarre** useful in both its incarnations -- Greg Hills' and my own.

Here's a list of contents. Read on! (See you at the convention.)

-- Dennis Callegari, 16 February 1990.



Information	Page
Art Show Competition	3
Art Show Information	8
Auctions	11
Child Minding	5
Con at a Glance	6
Con List	9
Convention Banquet	5
Danse Macabre Application Form	12
DITMAR Voting Form	15,16
DUFF Voting Form	13,14
Getting to the Diplomat	10
Rage All Night	7
Against the Dying of the Light	
Short Story Contest	3
Teams Scrabble Event	3
Theatre Sports	4
THREADS Quality Awards	3
Transport	10
Trivia Quiz	4
Volunteers	11

Cover Art: Ian Gunn

Special Events

(Fun, Games, Competitions, Contests)

ASFF Short Story Contest

A short story contest, funded by the **Australian Science Fiction Foundation**, will be held with the convention. Original unpublished stories not over 5000 words in length are eligible. A first prize of **\$200** and a second prize of **\$100** will be awarded. All entries must be typed and should not have any author identification except on a cover sheet.

To enter send three copies of the story to:

Danse Macabre Short Story Contest
PO Box 273
Fitzroy, Vic
3065

Entries must be received by **18 March 1990**. Entries will not be returned; to receive notification of their receipt, please include a self-addressed stamped envelope. Decisions of the judges are final.

The Convention may arrange publication for the winning stories. First publication rights to the winning stories will be retained by *Danse Macabre*. Thereafter all rights revert to the authors.

The winning stories will be announced during the convention.

THREADS Quality Awards

THREADS (The Handcraft and Design Society) was formed in April 1989. Our main aim is to promote costume making and craftwork among SF and Fantasy fans. We have bimonthly meetings in Victoria and NSW, and also publish a bimonthly newsletter, which has craft information and articles on recent and upcoming fannish events.

To encourage people to maintain a high standard of workmanship in their costuming and craftwork, we instituted the THREADS Quality Awards. There are three awards: *Best Costume*, *Best Consistent Costuming* and the *Artisans Award* which is for the finest piece of craftwork at a con.

The awards are presented at two cons per year. This year, they will be presented at **Danse Macabre** and **Huttcon**. A panel of three judges is pre-picked (usually from THREADS members) to judge the Costume Awards. The

same three judges may also judge the Artisans Award, depending on their artistic ability.

The physical form of the Awards differs from year to year, and we hope to always have them handcrafted by THREADS members.

As the Costume Awards must take into account all costumes worn at the con (whether in a costume parade or not), the judging is done on the final afternoon of the con, and the Awards included in the closing ceremony. The judges' decision is based not only on the initial impact or "look" of the costumes or craftwork, but also the degree of skill, patience and finishing shown.

We hope that you will be encouraged to show off your work at Danse Macabre.

-- Wendy Ratter
 National Co-ordinator, THREADS

Art Show Competition

Stop Press!

Danse Macabre is pleased to announce that Sydney's **Galaxy Books** has offered to sponsor a prize for the best artwork on display at the **Danse Macabre Art Show**.

There will be a single prize of \$200 awarded to the artwork judged *Best In Show*. All entrants in the **Danse Macabre Art Show** are eligible to win.

The Teams Scrabble® Event

There will be a Teams Scrabble® tournament held at **Danse Macabre**, and Murfett Regency, the makers of Scrabble®, have kindly agreed to provide ten copies of the Scrabble® Travel Version Game as prizes for the winning team.

All Attending Members of **Danse Macabre** are eligible to enter the tournament. To enter, please write to *Danse Macabre Scrabble® Game* care of the PO Box address given elsewhere in this issue. There are a limited number of places available in the game. Entry will be granted on a first-come, first-served basis with the following amendment:

If there are more than forty applicants, the "extras" will be allocated a place in the emergency list, just in case something prevents one of the first forty from taking part.

There will be a maximum of four teams in the Scrabble® tournament, each team being composed of approximately ten players. Rules for the tournament were published in *Bizarre 4*, and will be reprinted in the Programme Book.

Scrabble® is a registered trademark of Murfett Regency Pty Ltd.

Danse Macabre Trivia Quiz

There will be a "Heavily SF Orientated" Trivia Quiz associated with *Danse Macabre*. The following charred fragment of paper, dated Friday, 13th April 1990, which fell out of a chronosynclastic infundibulum and into my letter box, tells all.

"...This written section, included with your Convention Pack is PART I of the Trivia Quiz. The Trivia Quiz final will take place on Monday, between the four highest scorers on this written section.

"To be eligible for consideration for the final, WRITTEN ANSWERS TO THIS SECTION MUST BE LODGED IN THE APPROPRIATE BOX AT REGISTRATION by 1 PM SUNDAY. The finalists' names, and answers to PART I, will be displayed at Registration Sunday Night. Good luck."

YOu HAVe bEEEn WARNeD.

Theatre Sports at Danse Macabre

We need teams of four people to play Theatre Sports at *Danse Macabre*. These competitive improvisational games are good fun, as you would know if you have ever played. If not, come along and have a go. Remember the 10th commandment of Theatre Sports is:

"When thy faith is low, thy spirit weak, thy good fortune strained, and thy team losing, be comforted and smile because IT JUST DOESN'T MATTER."

Above all, Theatre Sports is about improvising a scene on the spot. We up to six teams of four people to play, and we hope to attract an audience for the Sunday session to enjoy the show (and call out for more MINTIES -- Minties make the game move along). It sounds hard and it can be hard, but remember it is supposed to be fun.

The compere has one minute, two minute and three minute games to play. Each team plays against another at the same game, but with a different topic. Games are picked from a list -- here are a few:

- *Poem*, where each team member recites a line
- *Slow Motion Commentary*, where two team members move in slow motion while the other two comment frenetically from the sidelines (If you have heard Daryl Eastlake or Norman May at the Commonwealth Games you know how)
- *Scene Without A Question*, a tricky one where you have to improvise but you are out if you ask a question -- any dispute is settled by asking the audience
- *Opera* and *Song* require songs to be sung (and they must be original)
- *Expert Double Figures* is usually two players doing an interview. They have their hands behind their back, and the other two players' hands and arms are reaching forward from behind to provide hand movements. Someone clever or evil can provide an amazing game!

I will provide a full copy of the games and rules to teams beforehand, and explain again to the audience while throwing them Minties.

Want a go? Tell me at the convention (or before) or fill in the form I will leave at the registration desk. There will be a practice session for all the teams on Saturday afternoon. This will go for an hour; the game playing on Sunday is for real.

We are playing one-, two- and three- minute rounds, as we felt that four minutes was a bit long when we played at **Conjunction**. Twenty seconds will be allowed for the team to talk after they are given their topic, but they must then begin. Remember, if it is boring or doesn't work, you can be Gonged off (anyone know where we can get a gong?), but it still **JUST DOESN'T MATTER**.

Come on, get a team of four together, think of a great name and come along for some fun.

-- James Allen

PS. Teams get Minties, too!





Child Minding

If enough interest is expressed, a *co-operative child minding arrangement* will be established for the convention. Parents would agree to take their turn looking after a number of children in space provided by the convention. This will be done if enough people require child minding and are willing to do their bit. If interested, contact Karen Small at 19 Barunah Street, Glenroy, 3046. [Telephone: (03) 300 1631]

The Convention Banquet

Following negotiations with the Diplomat Hotel, the price for the convention awards banquet has been fixed at what we believe is a most reasonable \$25 per head. It will be a serve-yourself smorgasbord affair with a hot & cold buffet. There will be bar service running during the event and people will be responsible for buying their own drinks. The 1990 Ditmar Awards and the 1990 William Atheling Jr Award will be presented during the course of the evening.

The Con at a Glance:

Guests of Honour:

George R R Martin (professional); Eric B Lindsay (fan)

Convention Dates: Friday 13th April 1990 to Monday 16th April 1990 inclusive.

Con Hotel is the **Diplomat Motor Inn**, in Acland Street, St Kilda. A second hotel nearby, the **Spaceline**, has been completely booked by the Convention for the weekend.

Membership rates per person:

Attending (Adult)	\$70.00
Attending (Child)*	\$30.00
Supporting	\$15.00
Voting	\$ 5.00

Make all cheques, etc, payable to 'Danse Macabre' and mark them 'Not Negotiable'. A receipt will be mailed to you; please keep it and bring it with you to the Con.

* 'Child' must be less than 15 years old on 13th April, 1990. Children under 5 on this date may attend free.

Hotel Bookings: Make all bookings through **Danse Macabre**. Enclose at least one night's room rental with each booking. Make all cheques, etc, payable to 'Danse Macabre' and mark 'not negotiable'. **Room rates** per night are:

Single room (Diplomat only) **\$54.00**
 Double/Twin (Either Hotel) **\$59.00**
 Triple (Diplomat)/Suite (Spaceline) **\$80.00**.

Note that only the **Spaceline** has two-room Suites.

Banquet: There will be a Banquet, price \$25 per head. To help us gauge numbers, if you are interested in this event, please tick the box on the membership form.

Hucksters: There will be a separate Hucksters' Room.

The *Professional Huckster Membership* will apply to hucksters who do not intend going to any program items. Pro Huckster Memberships cost \$100 for the full convention, or \$25 per day. The professional membership entitles you and two assistants to obtain entry to the Hucksters' room only for the duration of the convention.

Attending or Day Members of **Danse Macabre** are Fans by definition -- they do intend to see one or more program items. For the additional sum of \$15 per day, a *Fan Huckster Membership* is available. There is no provision for assistants in the Fan Huckster Membership; they'll have to pay their own way.

Area allocation is approximately 2 x 3 metres per table.

Fan Lounge and Party Suite: There will be a Fan Lounge in the Diplomat and a Party Suite in the Spaceline, where members can go to sit and talk, rest, or think.

Art Show: Artwork to D. Callegari,
 22 Waltham Street, Richmond 3121.

Ditmars: The 1990 Australian SF Achievement Awards will be voted on by **Danse Macabre** members before and during the con. A Voting Form appears in this issue of **Bizarre** and will also be distributed generally via normal fannish channels. You must be a member of **Danse Macabre** to vote. All queries and Voting Forms should be directed to PO Box 427, Abbotsford, Vic. 3067.

1992 Site Selection: The site for the 1992 Australian SF Convention will be decided at a meeting at **Danse Macabre**. Groups interested in bidding for the right to hold the 1992 Natcon should contact us before the start of **Danse Macabre**. As with the Ditmars, you must be a member of **Danse Macabre** to vote on Site Selection.

Creche: See the short article on the next page .

Weapons Policy: Put baldly: no exposed edged weapons, no projectile weapons. See also: **Code of Behaviour:** Individuals engaging in unacceptable behaviour may be expelled from the Con without refund of membership. At discretion of Committee, membership fee may be refunded and any individual expelled with or without reason being stated.

Smoking: Only in the lobby adjacent to function rooms at rear of the Diplomat.

Our Committee: Here is the list of people doing things for the convention, and their jobs. If you think that you can help in any way, please do contact the appropriate person. If in doubt, ring Alan on (03) 889 7862 or Roger on (03) 689 6427 or else drop us a letter.

Agents:

Adelaide: Carol Woolmer
Perth Grant Stone
Sydney: Gerald Smith

Art Show: Dennis Callegari
Mail: Roger Weddall
Ditmars: Roger Weddall
Equipment: Andrew Murphy
Fan Lounge: Michelle Muijsert
GOH Liaison: Stephen Boucher
Hotel Liaison: Roger Weddall
Programme Book: Phil Ware / Dennis Callegari
Programming: David McDonnell
Secretary: Alan Wilson
Treasurer: Phil Ware
Videos: Richard Freeland

'Do Not Go Gentle Into That Good Night' or Why you should book a room in the Spaceline

SF convention committees dream of successfully block-booking hotel rooms for their members. By this I mean reserving a 'block' of hotel rooms, all next to one another, that convention members can stay in. That way, you can avoid having other hotel guests complaining about the noise from room parties or having them shut down by the hotel management.

Room parties are a big part of any SF convention — as important, some will tell you, as any of the official programming (and certainly as much fun). However, if room parties are a long-standing tradition, so too is the presence at every con of a Horrible Hotel Night Manager, bound like some latter-day Flying Dutchman to wander hotel corridors, looking for parties to close. Hotels have been so reluctant to set aside a self-contained block of rooms for con members to rage in that most organising committees nowadays don't even bother to try. They just hope for the best and cross their fingers....

When it was first suggested that Danse Macabre could successfully block-book rooms by booking an entire hotel, I think each member of the committee was sceptical. I know I was. Could the convention afford to book a whole hotel — even a small one? Was it a good idea, and worth the extra work?

It didn't take us too long to decide to go ahead and book the appropriately-named Spaceline, a 16-room hotel just across the tree-lined boulevard of Acland Street from the main convention hotel.

We've booked one of the large party suites for the convention itself, and this area will be let out (for free, natch) to any groups interested in holding a large party on the Friday, Saturday or Sunday nights of the convention. It will also be left open 24 hours a day as a non-stop fan lounge and drop-in centre for people to relax or socialise in.

The convention's also booking one of the smaller rooms at the Spaceline for its own use. That leaves 14 rooms big enough to party in with enthusiasm. The only thing that remains is for people to back the committee's venture and book the Spaceline out, making it truly a Party Hotel.

-- Roger Weddall

[P.S. Roger has spoken to me since writing this article to tell me that bookings for both the Spaceline and Diplomat hotels have proceeded apace. To be sure of booking a room at either hotel, please contact Danse Macabre immediately.



The *Danse Macabre* Art Show

The Art Show is an official component of **Danse Macabre**. Anyone is eligible to enter work in the Art Show, but please note that an entry in the Art Show does **not** make you a member of the Convention. Attendance at the convention is limited only to paid-up members of **Danse Macabre** itself.

This notice gives you some important details about the Art Show. It is meant to answer some, but not all, of your questions; if you have any questions that are not covered here please contact me, **Dennis Callegari**, at the following address:

Danse Macabre Art Show
c/o Dennis Callegari
22 Waltham Street
RICHMOND VIC
3121
Phone: BH: (03) 319 3733
AH: (03) 428 4686

Type of Artwork

There is no limit on the type of artwork that can be shown at the convention: ceramics, drawings, garments, metalcraft, paintings, sculpture, textiles, woodcraft are all acceptable, as is artwork in other media. The only limits that may be applied are those of size and difficulty of presentation. If you think that your work may cause problems in handling or display, contact me as soon as possible to negotiate a mutually acceptable solution.

Display

The Art Show will be displayed in a secure area close to the main convention facilities, and will be open (daylight hours only) for the duration of the convention. There will be at least one lockable cabinet set up in the gallery to display jewellery and other small 3-D pieces. Paintings, drawings, etc. will be displayed on movable display boards.

Transport and Security

The basic philosophy under which the Art Show operates is "**all due care but no responsibility**". We are not a profit-making concern, and cannot afford to insure art show items against theft or damage.

As mentioned earlier, art show items at the convention will be displayed in a secure lockable area close to the main convention facilities. Before and after the convention, art show items will be stored at the home of one of the convention committee.

Sales and Commission

All artwork for sale at the convention will be sold by recorded bid and/or auction; reserve prices will apply. The commission rate for artwork sold at **Danse Macabre** is 10 per cent of the sale price. You do not have to sell any artwork if you don't want to.

Deadlines

Notification Date for Unusual Items: 10 MARCH 1990

I need to know by this date at the very latest about the number and size of art show items **that require a display cabinet or special display area**.

I'd also like to know by March 10 about the number of "standard" items (paintings, drawings, etc.) you intend to enter in the artshow. This will help enormously with organising the set-up of the Art Show. Entries notified after this date will still be permitted in the Art Show if there is space for them and if no special facilities, set-up or precautions are needed. If you have an item that will be ready after this date, please get in touch with me and we'll arrange something.

Delivery Date: 6 APRIL 1990

Unless you make other arrangements directly with me, all artwork should be sent to me by this date, one week before the convention starts. In particular, contact me if you intend to deliver something after this date.

Convention Themes

While *Danse Macabre* is an SF convention, there is no restriction to SF themes. Having said that, I have to admit that most visitors to the art show will expect to see, and possibly buy, SF-related art work. If you want to sell your work, you may want to keep this in mind.

Anything Else?

Those are a few of the points I think you need to know about the Art Show. Again, let me know if you need any other information. I hope to see you and your works at the convention.

-- *Dennis Callegari*

Con Listings

1990

Apr 13--Apr 16: Danse Macabre
29th Australian SF Natcon.
Diplomat Motor Inn, Melbourne.
GoH: George R R Martin. FGoH: Eric Lindsay
Sup \$15, Att \$70
Rooms: \$54 single, \$59 twin/doub, \$80 triple.
Box 273, Fitzroy 3065.

Apr 13--Apr 16: Kiwicon
Gateway Lodge, Mangere, Auckland.
GoH: Harry Harrison.
Sup \$?, Att \$40, Door \$45.
PO Box 711, Pukekohe, NEW ZEALAND.

May 11--May 13: Conflagration '90
Waiwera Resort Hotel, Waiwera.
GoH: One of the guests is Michael Keating.
13 Juniper Rd, Auckland 1310, NEW ZEALAND.

Jun 1--Jun 4: ConVerge II
1990 NZ Natcon.
Airport Hotel, Wellington.
GoH: Richard Arnold. FGoH: James Benson.
Sup \$15, Att \$35, Door \$40 (after 1mar90).
Rooms: \$79 sgl, \$99 dbl, \$109 trp, \$119 qad.
PO Box 30905, Lower Hutt, NEW ZEALAND.

Aug 23--Aug 27: Confiction
48th World SF Convention.
Netherlands Congress Centre, The Hague
GoHs: Joe Haldeman, Andy Porter,
Wolfgang Jeschke, Harry Harrison.
Toastmaster: Chelsea Quinn Yarbro.
Sup \$A35, Att \$A85.

PO Box 95370, 2509 CJ, Den Hague.
THE NETHERLANDS.
Australian Agent: Justin Ackroyd,
GPO Box 2708X, Melbourne 3001

Aug 30--Sep 3: Con Diego
1990 North American Natcon.
Marriott Hotel, San Diego.
GoH: S R Delaney. FGoH: Ben Yalow.
Box 15771, San Diego, CA 92115, USA.

Nov 16-18: Confederation Two:
Blake's 7 Convention.
Christchurch Town Hall, Christchurch, NZ.
GoHs: Paul Darrow, Janet Lees Price.
Att: \$40 (\$45 August onward), Sup \$15.

Nov 23--Nov 25: Huttcon '90
1990 Australian National Mediacon.
The Diplomat Motor Inn, Melbourne.
GoH: Simon Jones. FGoH: tba.
Sup \$25, Att \$45 (\$50 after 30jun89).
12 Flinders St, Matraville 2036
or PO Box 41, East Brunswick 3055.

1991

Easter 1991: SunCon
30th Australian SF Natcon.
GoH: Harlan Ellison.
FGoH: Leigh Edmonds/Valma Brown.

Aug 29--Sep 2: Chicon V
49th World SF Convention.
Hyatt Regency, Chicago.
GoH: Hal Clement, Richard Powers,
Martin H Greenberg. FGoH: Jon & Joni Stopa.
Sup US\$20, Att US\$75 to 31dec89.
Box 218121, Columbus, OH 43221-8121, USA.

MORE INFORMATION:

For more (or updated) info on any of the above, please write to the convention concerned.



Getting to the Diplomat Motor Inn

Just when you thought it was time to go to Danse Macabre, you've forgotten how to get there! Alan Stewart tells you how.

By Car

The Diplomat is situated at the north end of Acland St, St Kilda, just off Fitzroy St, which joins St Kilda Rd at St Kilda junction.

From the north, the Hume Highway/Sydney Rd entrance to Melbourne becomes Elizabeth St in the city, near Swanston St, which is the northern continuation of St Kilda Rd.

From the airport, Tullamarine Freeway also links up to Elizabeth St.

From the east, Dandenong Rd/Princes Highway runs to St Kilda junction, and St Kilda Rd itself continues southwards, becoming the Nepean Highway.

By Public Transport

The services from the city to St Kilda are via the tram or "light rail" system. If travelling from the city to St Kilda, buy a Zone 1 (Yellow) 3-hour "scratch ticket for \$1.40 at a Station. Emergency tickets can be purchased on the tram itself, but cost more. Trams run every 10-15 minutes on weekdays, but only every half-hour on Sundays and holidays. The trip will take about 15-30 minutes depending on traffic and time of day.

#15 Tram (St Kilda Beach)

Runs down Swanston St (past Franklin St, where some interstate buses alight), down St Kilda Rd, then Fitzroy St past Acland St. See map on the next page.

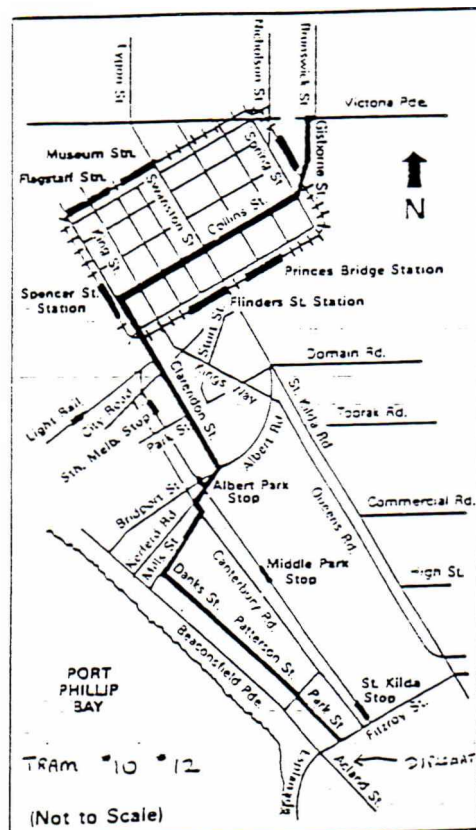
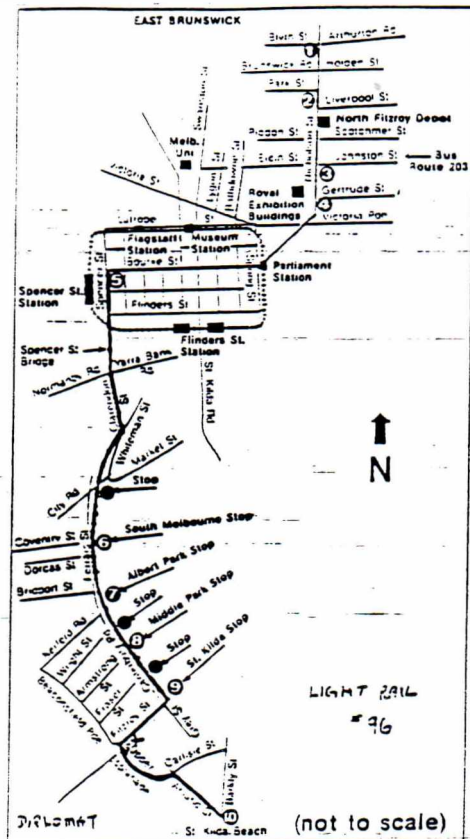
#96 Light Rail: (St Kilda Beach)

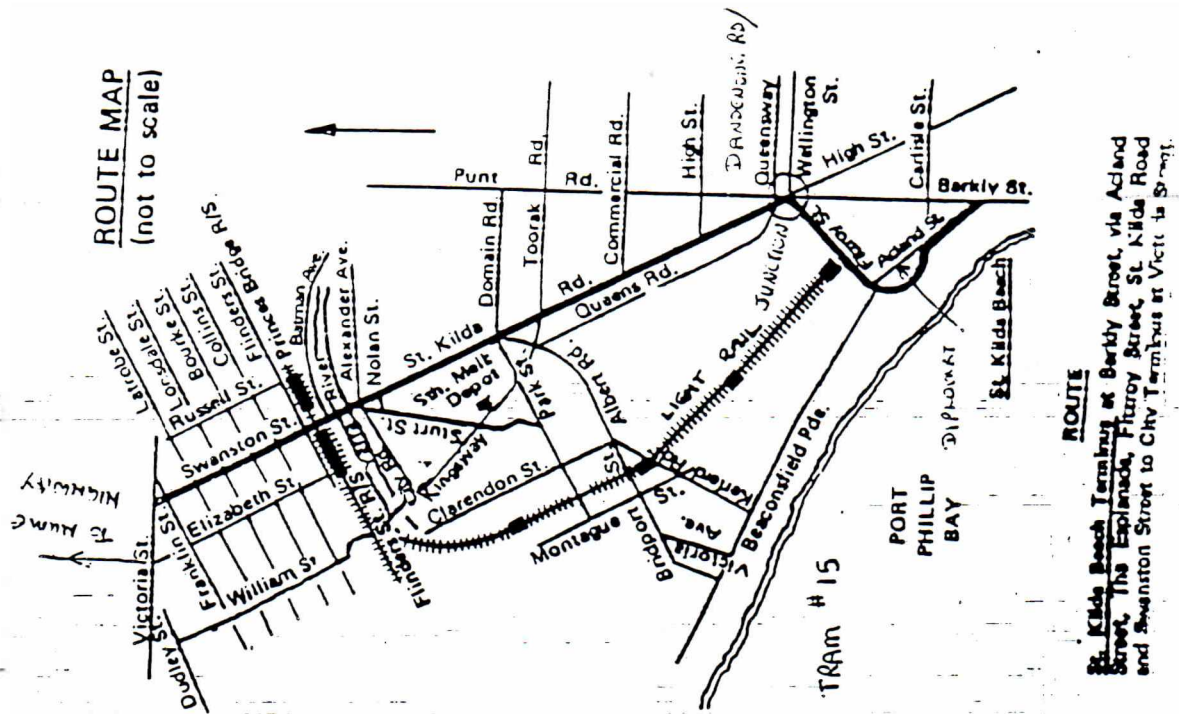
Travels down Bourke St in the city, into Spencer St past the station (interstate and country trains arrive here, and some interstate buses terminate nearby), then along the old train tracks to Fitzroy St and past the northern end of Acland St. See map on this page.

#10, #12 Trams: (South Meib & St Kilda Beach)

Via Collins St in the city, near Spencer St station, then through South Melbourne terminating at Fitzroy St, not far from Acland St. See map on this page.

-- Alan Stewart





Short Notices , But Vital!

The Auction

If you're NOT attending Danse Macabre, send a list of auction items, their reserve price and their condition to:

Danse Macabre Auction
GPO Box 2708X
Melbourne VIC
3001

by Monday 9th April. Arrange delivery of items to Slow Glass Books Table, Danse Macabre Dealers' Room, 9 a.m. to 6 p.m. Friday 13, or 9 a.m. to 11 a.m. Saturday 14.

If you ARE attending the convention, deliver items to Slow Glass Books Table, Danse Macabre Dealers' Room, 9 a.m. to 6 p.m. Friday 13, or 9 a.m. to 11 a.m. Saturday 14.

If delivering Fan Fund Material, bring the item(s) to Slow Glass Books Table, Danse Macabre Dealers' Room at least two hours before the auction starts.

DUFF Auction Item

A painting that was featured at the Aussiecon I Art Show will be auctioned for DUFF at Danse Macabre. The painting to be sold (reserve price \$200) is *The Fall of Barad-Dur* by Helena Roberts.

For more information, contact Cathy Kerrigan.

Will You, Won't You, Will You, Won't You, Will You Join the Danse?

No Convention runs itself.

We need VOLUNTEERS (yes, that means you) particularly to help with the Masquerade, but also to man the Registration desk, run errands and otherwise help with organisation. Why should we have all the fun?

Volunteers! Please get in touch with Andrew Murphy at 11 Hopkins Street, Dandenong, 3175.

Danse Macabre General Application Form

Remember that completed forms should be sent to Danse Macabre, PO Box 273, Fitzroy 3065, Victoria

Danse Macabre is the 1990 Australian National Science Fiction Convention being held in the Diplomat Hotel over Easter of 1990 - four days of fun, frivolity and *fear*?. The convention theme is 'Mardi Gras in New Orleans' - party, party, party. But seriously, we will have panel discussions, films, a full video programme, games, competitions.....

MEMBERSHIPS

- Attending - Adult:** \$60 until 31 December 1989, \$70 thereafter.
- Attending - Child:** half the adult rate for children 15 years or younger at 13 April 1990. A *Children's Membership* can only be issued with a supervising *Adult* membership. The supervising adult will undertake full responsibility for the child at the convention and will accompany the child at all times during the convention.
Children less than 5 years old will be allowed free entrance to the convention provided they are accompanied and supervised at all times by an adult member of *Danse Macabre*.
- Supporting (non-attending):** \$15. A supporting membership may be converted to an attending membership at any time on paying the difference between the two membership rates.
- Voting Only:** \$5.

Name(s) and Address(es)
.....
.....

ACCOMMODATION

Accommodation at *Danse Macabre* has been arranged with both the **Diplomat** and at the nearby **Spaceline** hotel. The **Spaceline** has been provisionally block booked by the convention to ensure no hotel management hassles - the only residents in the **Spaceline** will be *Danse Macabre* members. This arrangement must be confirmed with the hotel by the end of February. Book now (there are also only a limited number of rooms) so that the convention can guarantee full occupancy of the **Spaceline**.

- Double / Suite (= two-room triple) room(s) (\$59/\$80 per night) at the **Spaceline**.
- Single / Double / Triple room(s) (\$54/\$59/\$80 per night) at the **Diplomat**.
- for the nights of (12 - 16 April):

I/we intend to share our room with:

Please find enclosed \$ as one nights deposit for accommodation.

Accommodation bookings will only be confirmed and placed with the hotel on receipt of one nights deposit.

.....

OTHER DETAILS

I/we intend to book seats at the banquet (cost is approximately \$25)

I/we intend to contribute to the art show. Yes No

OTHER COMMENTS

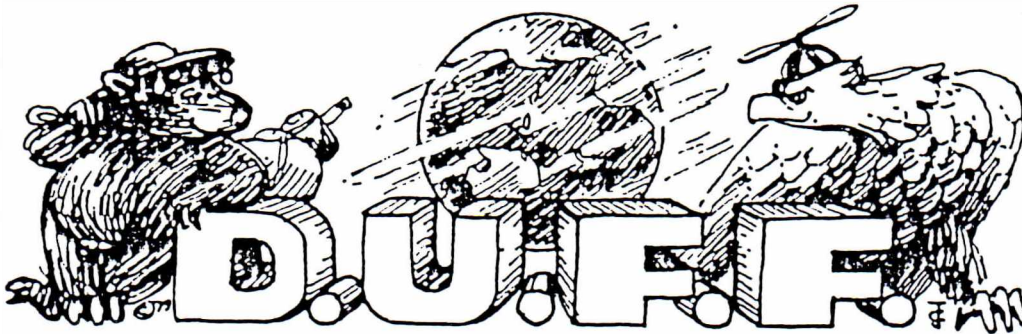
I/we would like to help out.

Other suggestions and ideas.
.....

Agents: Adelaide - Carol Woollmer

Perth - Grant Stone

Sydney - Gerald Smith



DOWN UNDER FAN FUND

DUFF 1990

AUSTRALASIA TO NORTH AMERICA

DUFF: The Down Under Fan Fund was created in 1972 to encourage closer ties between fans in Australasia and North America. With host countries alternating each year, there have been 17 exchanges of fan representatives since, supported entirely by voluntary contributions from fans all over the world. DUFF delegates visit a major SF convention in the host country and visit with fans they might otherwise never meet in person. DUFFers are treated as special guests and are always well looked after.

DONATIONS: DUFF exists solely on the donations and contributions of fans and always welcomes material for auction and donation of money. There will be auctions of DUFF material at future cons. Contributions can be brought to the con or sent to the local administrator. Anyone may contribute, even if ineligible to vote, and any donations in excess of the voting donation are gratefully accepted. Cheques should be made out to John D. Berry (in North America) or DUFF Australia (in Australasia). Money should always be sent in the administrators' home currency.

1990 VOTING OPENS: Votes are now being called for the 1990 DUFF Race, Australasia to North America. All candidates have posted a \$10 bond, given a brief written platform statement, provided the names, addresses and signatures of three Australasian nominators and two North American nominators, and promised (barring acts of God) to travel to the 1990 NASFiC in San Diego, 1-3 September 1990. In cases of multiple candidacies, DUFF pays for one set of fares, accommodation and expenses.

NOTE: ALL VOTES MUST REACH AN ADMINISTRATOR NO LATER THAN 5 pm 16 April 9

VOTING: Voting for eligible candidates will be opened late January 1990 and closed at Danse Macabre (the 1990 Australian natcon) 13-16 April '90. Any fan active in fandom before January 1989 may vote. Ballots must be signed and be accompanied by a donation of at least \$2. Each person is allowed only one vote. If, at the time of voting, you think your name may not be known by an administrator, you will be asked to include the name of a fan (not to include any of the candidates) or fan group who can vouch for you. Unverifiable votes will not be counted. The present DUFF administrators are:

DUFF Australasia:

Terry Dowling
11 Everard Street
Hunters Hill, NSW, 2110

DUFF North America:

John D. Berry
525 Nineteenth Ave East
Seattle, Washington 98112

GREG TURKICH: My name is Greg Turkich. I'm a cop. There are a million stories in the big city. Here are some of them.

I once got invited to play bagpipes at the Good Doctor's room party; I declined on account of I failed to notice who he was. Us cops are observant like that.

Charlotte Proctor and Lucy Huntzinger are sponsoring me. You may notice something about them; they're both female. Us cops are charming like that.

Jack Herman and Carey Handfield (TRO) and John McDouall are sponsoring me too. They're male. They really know who I am. Us cops are realistic like that. Fnord.

Nominators: Jack Herman, Carey Handfield (TRO), John McDouall, Charlotte Proctor, Lucy Huntzinger.

ROGER WEDDALL:

...and now, the story that they said could never be told...The story of a Roger who - against incredible odds and in exactly one hundred words - set out to win the hearts and minds of both Australian and North American fandom. A person who, in his day, had been the editor of a number of fanzines (THYME probably being the most notable among them), as well as being both an enthusiastic convention organiser and a dedicated Wild Party attendee. And who, once asked to list a few of his favourite things, cryptically replied: "People. Picnics. Hugging. Sunsets. Italo Calvino. Lasagna..."

Nominators: Marc Ortlieb, Nick Stathopoulos, Bruce Gillespie, Dick & Nicki Lynch, Teddy Harvia.

Completed ballots and Voting fee should be sent to the administrators: Terry Dowling, 11 Everard Street, Hunters Hill, NSW, 2110, Australia. John D. Berry, 525 19th Avenue East, Seattle, Washington 98112, USA.

Reproduction of this ballot form is encouraged provided it is verbatim.

I vote for: (list 1,2,3 etc)

Signature: _____

Greg Turkich _____

Name: _____

Roger Weddall _____

Address: _____

Write-in: _____

If you think you may be unknown to the administrators, please give the name of a fan or fan group to whom you are known:

Hold Over Funds _____

No Preference _____

PROGRAM NOTES

David McDonnell

I don't know why Dennis wants me to write something about the Danse Macabre program. If I had \$1 for every time I've been told "a program isn't really important/necessary for a good convention" I'd be rich enough to buy everything I want at the auctions. Be that as it may the programming sub-committee has gone to no little time and expense to put together a program so varied and interesting that we believe each one of you will want to attend at least one program item.

For the serious literary types there are talks and panels covering topics like writers workshops, editing, current literary trends, literary criticism, sf awards and of course what was wrong with the Ditmars this time.

Those more interested in the fannish side of things can choose from a look at fandom - past, present and future, electronic fanzines, fan funds, be part of the living fanzine or just relax in the fan lounge.

If you prefer your sf in visual, rather than written, form you can take your pick of Dr Who, Indiana Jones, Star Trek (old and new) or Beauty and the Beast. This is in addition to an outstanding video program put together by the ever reliable Richard Freeland.

There are also several items which deal with matters artistic, including two slide shows presented by Lewis Morley and Marilyn Pride. Stelarc, an Australian performance artist of world wide renown, will give presentations on "Prosthetics, Robots and Remote Existence" and "Redesigning the Body: Post-Evolutionary Strategies".

The exhibitionists can take part in the masquerade, preferably after attending the costuming workshop, or try their luck at theatre sports. Those who thrive on competition can participate in the trivia quiz or the scrabble game, whilst the really warped can compete in the "last words" contest or the Duff race.

If you've got any money Justin will relieve you of it at the auctions, and if all this sounds just too strenuous you can collapse at the films or in the bar (which is probably where you'll find the programming sub-committee).

*** * * LATE EXTRA * * ***

BUSINESS SESSION

Mark Loney, Secretary of the Australian Science Fiction Foundation, has agreed to chair the Danse Macabre Business Meeting. The primary purpose of the Business Meeting will be to select the site of the 1992 Australian National Science Fiction Convention. Groups interested in bidding for the 1992 NatCon should register their interest with Danse Macabre as soon as possible, in any event, no later than Friday 6 April 1990.

Any member of Danse Macabre, the 1990 NatCon, who wishes to bring any other business before the meeting must also provide details of that business and any foreshadowed motion by that date to aid in the early production and distribution of an agenda.

Please send any material relating to the Business Meeting to :

The Secretary,
Australian Science Fiction Foundation,
Attn: Danse Macabre Business Meeting,
PO Box 428,
Richmond 3121
VIC.

HUCKSTER'S TABLES

A small number of Huckster's Tables are still available; those wishing to book a table should forward full payment for the table to the Convention by no later than 30 March 1990. The rates are \$15 per day, with a minimum booking of three days. Space will be allocated in order of payments received.

ROOM BOOKINGS

As with the Huckster's tables, space is rapidly disappearing. Again, rooms will be booked in order of payments received.